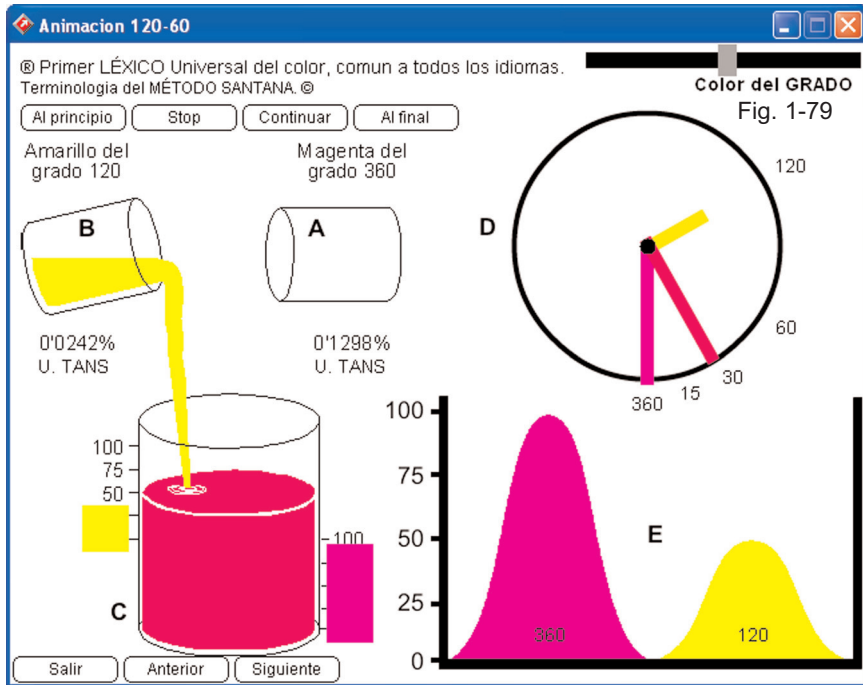


COMPUTER SOFTWARE IN THE TERMINOLOGY OF THE METHOD SANTANA, SET IN ANIMATED IMAGES FOR MULTIMEDIA TEACHING



In Fig. 1-79 we have an example of the multimedia program for educational purposes. A system of coordinates and vectors represents the quantity of basic colours to be mixed together to produce a certain colour. The circle and the coordinates tell us where the name of the colour is represented, which depends on the amounts of each of the colours used. The mixtures we see in the containers coincide with the point in the circle that represents them, with the degree that singles out the name of the colour and the SANT and TANS units that define the intrinsic clarity and darkness of the colour respectively. The program is an electronic generator of colour allowing to display on the screen the colours we want to produce and the amounts we must use in each case. Then, using a conventional printer and common paper we can print samples in colour with the specific Grey component of what we have composed on the screen.